

|  |  |    |   | Autu   | mn 1   |   |   |                        |  |
|--|--|----|---|--|--|---|---|------------------------|--|
|  | English  |    |   |  | Science  |   |   |                        |  |
| Defeating th<br>Jack & t<br>Inform<br><u>Grammar, Pun</u><br>Strategies for lea<br>Learning common<br>homophones.<br>Polysyllabic wor<br>Proof reading.<br>Adjectives to ma<br>Conjunctions to<br>because, and, or | e Monster Stories:<br>the Beanstalk<br>nation Texts<br><u>ctuation and Spelling:</u><br>arning spellings.<br>on exception words and<br>ds.<br>ake our writing more interestir<br>extend sentences; when, if,<br>r, but.<br>ull stops, finger spaces, | g. | <ul> <li>Count in steps of 2, 3, and 5 from 0, and in 10s from any number, forward and backward.</li> <li>Recognise the place value of each digit in a two-digit number (10s, 1s).</li> <li>Compare and order numbers from 0 up to 100; use &lt;, &gt; and = signs.</li> <li>Use place value and number facts to solve problem solve problems with addition and subtraction.</li> <li>Recall and use addition and subtraction facts to 20 fluently, and derive and use related facts up to 100.</li> <li>Add and subtract numbers using concrete objects, pictorial representations, and mentally, including:         <ul> <li>a two-digit number and 1s</li> <li>a two-digit number and 10s</li> </ul> </li> </ul> |  |  |   |   |                        | e and describe how seeds<br>Ibs grow into mature<br>It and describe how plants<br>rater, light and a suitable<br>rature to grow and stay |
| History  | Art & Design   | Ν  | Music   | PE   | MFL  | Computing                                     | PSHE  |                        | RE   |
| Events beyond living<br>memory<br>Significant historical<br>events - The Gunpowder<br>Plot   | Textiles<br>Dip Dye and Printing:<br>Learning the technique of<br>how to dip dye and using<br>those fabrics to print<br>onto using printing blocks<br>we make.   |    | naranga<br>ythm and Pitch   | Indoor: Imoves Year 2<br>Gymnastics. Basic skills of<br>rolling, jumping,<br>travelling and creating a<br>sequence to perform.<br>Outdoor: Imoves<br>Fundamental Skills -<br>Invasion Games. | Greetings. Ask/read<br>simple questions and<br>answer them How old are<br>you? Colours Rhymes<br>Grammar – Ie/Ia, colours<br>follow the noun.<br>Numbers 1-10. | Computing systems and networks – IT around us | Health and Well<br>How to mainta<br>healthy lifesty<br>Personal hygien<br>keeping wel | ain a<br>yle.<br>e and | Judaism<br>Why do Jewish families<br>talk about repentance at<br>New Year?   |

|  |   |  | Autu  | umn 2   |  |  |                            |   |  |
|--|---|--|---|---|--|--|----------------------------|---|--|
|  | English   |  | Maths   |   |  |  |                            |   |  |
| Billy the  | e Brave Knight  |  | Number  | : Addition and Subtractior  | i cont.                                  |  | Uses of everyday materials |   |  |
| Persua   | asive Writing   |  | Measurement: Money  |   |  |  |                            |   |  |
| <ul> <li>'ge' and 'dge' w</li> <li>'kn' and 'gn' at</li> <li>Homophones.</li> <li>Present tense a</li> </ul> | full stops, finger spaces,  | <ul> <li>missing nur</li> <li>Recall and<br/>even numb</li> <li>Calculate m<br/>the multipl<br/>amounts to</li> <li>Find difference</li> </ul> | <ul> <li>Recall and use multiplication and division facts for the 2, 5 and 10 multiplication tables, including recognising odd and even numbers.</li> <li>Calculate mathematical statements for multiplication and division within the multiplication tables and write them using the multiplication (×), division (÷) and equals (=) signs. recognise and use symbols for pounds (£) and pence (p); combine amounts to make a particular value.</li> <li>Find different combinations of coins that equal the same amounts of money.</li> <li>Solve simple problems in a practical context involving addition and subtraction of money of the same unit, including</li> </ul> |   |  |  |                            |   |  |
| Geography  | Design and<br>Technology  | Music  | PE  | MFL   | Computing                                | PSHE   |                            | RE  |  |
| Place Knowledge -<br>Comparing London<br>and Nairobi   | Food Technology<br>Know that food has to<br>be farmed, grown or<br>caught. Prepare food<br>safely.<br>Chn will plan, prepare<br>and make a vegetable<br>soup. | Charanga<br>Playing in an<br>Orchestra.  | Indoor: Imoves Dance<br>Learning simple samba<br>moves to piece together<br>to create a whole dance.<br>Outdoor: Imoves<br>Fundamental skills -<br>Co-operation Games.  | Greetings. Ask/read<br>simplequestions and<br>answer them How old<br>are you? Colours<br>Rhymes Grammar –<br>le/la, colours follow<br>the noun. Numbers<br>11-20. | Creating media –<br>Digital photography. | How some diseases are<br>spread and can be<br>controlled; the<br>responsibilities they have<br>for their own health and<br>that of others. Learning the<br>scientific names for male<br>and female body parts. |                            | Christianity<br>Why was Jesus<br>given the name<br>'saviour'? |  |
| VISITS   | Boxford Fruit Farm  |  | 1   | 1   | 1  |  |                            | 1   |  |

|  |   |  | Spri  | ng 1   |                                     |  |  |  |  |
|--|---|--|---|--|-------------------------------------|--|--|--|--|
| E  | Inglish   |  | Maths   |  |                                     |  |  |  |  |
| Re<br>Teaching Reading – Ret   | and the Moon<br>ecounts<br>rieval, Vocabulary, Inferenc<br>cond reads.  |  |   |  |                                     |  |  |  |  |
| <ul> <li>ie sound spelt y</li> <li>Contractions – u</li> <li>Words ending in</li> <li>Suffixes – ing, ec<br/>at the end.</li> <li>ie sound spelt ey<br/>chimney, valley.</li> <li>R sound spelt wr</li> <li>Suffixes – ing, ec<br/>single consonant</li> </ul> | I, er, est, y/ey to words with an<br>r - key, donkey, monkey,<br>I, er, est, y to words ending in a<br>t after a single vowel.<br>ull stops, finger spaces, | e multiplication (> Show that multiplication a Solve problems multiplication a Interpret and co Ask and answer Ask-and-answer Identify and des Identify and des Identify 2-D sha | Calculate mathematical statements for multiplication and division within the multiplication tables and write them using the multiplication (×), division (÷) and equals (=) signs.<br>Show that multiplication of 2 numbers can be done in any order (commutative) and division of 1 number by another cannot.<br>Solve problems involving multiplication and division, using materials, arrays, repeated addition, mental methods, and multiplication and division facts, including problems in contexts.<br>Interpret and construct simple pictograms, tally charts, block diagrams and tables.<br>Ask and answer simple questions by counting the number of objects in each category and sorting the categories by quantity.<br>Ask-and-answer questions about totalling and comparing categorical data.<br>Identify and describe the properties of 2-D shapes, including the number of sides, and line symmetry in a vertical line.<br>Identify 2-D shapes on the surface of 3-D shapes, [for example, a circle on a cylinder and a triangle on a pyramid].<br>Compare and sort common 2-D and 3-D shapes and everyday objects. |  |                                     |  |  |  |  |
| History  | Art and Design  | Music  | PE  | MFL  | Computing                           | PSHE   | RE   |  |  |
| Events beyond living<br>memory - The History<br>of Flight  | Drawing<br>Mark making, looking<br>at tone and form<br>closely. Focusing on<br>what they can see and<br>paying close attention<br>to detail.                | Charanga<br>Inventing a musical<br>story   | Indoor: Rhythmic<br>Dance Using cheer<br>dance as a basis for<br>learning a simple<br>routine and<br>incorporating hoops,<br>ribbons etc to<br>perform.<br>Outdoor: Chasing and<br>Fleeing skills. – Sailors<br>and Sharks, Giants,<br>Elves and Wizards,<br>Cupids Tag.  | Greetings<br>Ask simple questions<br>and answer them<br>Numbers to 31<br>Multiples of 10 to 100<br>Easter Grammar –<br>un/un | Programming A –<br>Robot algorithms | Relationships<br>To communicate t<br>feelings to others<br>recognise how oth<br>show feelings and<br>to respond, to<br>recognise that th<br>behaviour can aff<br>other people. | , to show Allah is<br>ners compassionate and<br>how merciful?<br>eir |  |  |

|   |   |   |  | Spri  | ng 2   |          |                                    |   |   |  |
|---|---|---|--|---|--|----------|------------------------------------|---|---|--|
| Eng   | glish   |   |  |   | Science  |          |                                    |   |   |  |
| The Prince who wrote stories<br>Instructions<br>Teaching Reading: Inference, Vocabulary,<br>Prediction.<br>60 second reads.<br><u>Grammar, Punctuation and Spelling:</u><br>• Suffixes – ing, ed, er, est, y/ey to words with<br>an e at the end.<br>• Common exception words<br>• Possessive apostrophe.<br>• Commas used in lists.<br>• Capital letters, full stops, finger spaces, |   |   | Number: Fractions<br>Measurement: Length and Height<br>Consolidation         Identify and describe the properties of 2-D shapes, including the number of sides, and line symmetry in a vertical line.         Identify and describe the properties of 3-D shapes, including the number of edges, vertices and faces.         Identify 2-D shapes on the surface of 3-D shapes, [for example, a circle on a cylinder and a triangle on a pyramid].         Compare and sort common 2-D and 3-D shapes and everyday objects.         Image: the fractions of the equivalence of (m/cm); mass (kg/g); |   |  |          |                                    |   | Plants - Observe and<br>describe how seeds and<br>bulbs grow into mature<br>plants Planting vegetable<br>and flower seeds. Find out<br>and describe how plants<br>need water, light and a<br>suitable temperature to<br>grow and stay healthy.<br>Mary Agnes Chase, Beth<br>Chatto. |  |
| exclamation, que  | estion marks. Design and Technology   | • | temperature (°C); cap  | acity (litres/ml) to the nearest<br>ngths, mass, volume/capacity<br>PE  | appropriate unit, using rulers   | s, scale | es, thermometers and r             |   |   | RE   |
| Place Knowledge - A<br>village in an Amazon<br>Rainforest   | Winding Winches<br>Measure, mark, cut<br>and shape using a<br>range of tools.<br>Explore and use<br>mechanisms.<br>Chn will create a final<br>product featuring a<br>winch system,<br>planning, designing<br>and evaluating the<br>product. | R | Charanga<br>ecognising different<br>sounds.  | Target Games Players<br>score when they<br>successfully throw or<br>strike an object closer<br>to a target than their<br>opponents were able<br>to.<br>Net and Wall Games<br>Basic tennis skills. | Greetings<br>Ask simple questions<br>and answer them<br>Numbers to 31<br>Multiples of 10 to 100<br>Easter Grammar –<br>un/un | Da       | ta and Information -<br>Pictograms | Relationships<br>To identify and res<br>the differences a<br>similarities betwee<br>people. To ident<br>their special peop<br>(family, friends<br>carers), what mal<br>them special and h<br>special people sho<br>care for one anoth | pect<br>nd<br>een<br>ify<br>ple<br>s,<br>kes<br>how   | Christianity<br>What are the best<br>symbols of Jesus'<br>death and resurrection<br>at Easter? |

|  |  |  | Sumr   | ner 1   |                                   |   |  |  |  |
|--|--|--|--|---|-----------------------------------|---|--|--|--|
| English  | ı  |  |  |   | Science                           |   |  |  |  |
| Peter & the<br>Teaching Reading: Inference,<br>60 second r   | , Retrieval, Vocabul   | ary.   | Geom<br>Problem  | Living things and their Habitats -<br>Forest Schools  |                                   |   |  |  |  |
| Grammar, Punctuatio<br>el at the end of words.<br>Using a dictionary and wo<br>Suffixes with words endir<br>Suffixes 'ment' and 'ness'<br>'or' as an er sound; work,<br>Possessive apostrophe.<br>'al' at the end of words.<br>Capital letters, full stops,<br>question marks. | on: and Spelling:<br>ord bank.<br>ng in y.<br>s'.<br>, world etc.  | <ul> <li>Use mathema<br/>and distinguis<br/>(clockwise and<br/>Tell and write<br/>these times.</li> <li>Know the num</li> <li>Reason mathe<br/>an argument,</li> <li>Can solve prol</li> </ul> | <ul> <li>Know the number of minutes in an hour and the number of hours in a day.</li> <li>Reason mathematically by following a line of enquiry, conjecturing relationships and generalisations, and developing an argument, justification or proof using mathematical language.</li> </ul> |   |                                   |   |  | Explore and compare the<br>differences between things that<br>are living, dead, and things that<br>have never been alive Identify tha<br>most living things live in habitats<br>to which they are suited and<br>describe how different habitats<br>provide for the basic needs of<br>different kinds of animals and<br>plants, and how they depend on<br>each other. Rachel Carson |  |
| History Ar   | rt and Design  | Music  | PE   | MFL   | Computing                         | PSH   | IE   | RE   |  |
| our locality - Sudbury,<br>Thomas Gainsborough<br>skil<br>unde<br>mix  | Print-making<br>ren will be able to<br>tise print making<br>lls, starting with<br>erstanding colour<br>king and moving<br>to making block<br>prints. | Charanga<br>Exploring<br>improvisation   | Jogging skills for<br>running for a longer<br>distance.<br>Changing direction.<br>Travelling while<br>bouncing & pushing a<br>ball, jumping for<br>distance, jumping for<br>height.<br>Striking and Fielding   | Greetings<br>Days of the week<br>Saying please<br>French playground<br>games.<br>Rhymes and simple<br>stories Grammar -<br>Consolidate use of<br>la/le and un/une | Creating Media –<br>Digital music | Living in the<br>work<br>This unit teac<br>similaritie<br>differences w<br>cultures and<br>the enviro<br>which inc<br>thinking abou<br>can be a moo<br>within | d.<br>hes about<br>es and<br>vith other<br>caring for<br>nment<br>cludes<br>it how we<br>del citizen | Christianity<br>Why do Christians<br>trust Jesus and follow<br>him?  |  |

|  |   |                 | Sumr                                       | mer 2   |                                  |                        |  |
|--|---|-----------------|--|---|----------------------------------|------------------------|--|
|  | English   |                 |  | Maths   | Science                          |                        |  |
|  | ow the world was made                           |                 | Measurement                                | : Mass, Capacity and Tem  | Living things and their habitats |                        |  |
| No Nonsense Spelling                   |   |                 |  | Investigations  |                                  | -                      | ety of plants and animals  |
| - I                                    | Discussion Texts                                |                 |  |   |                                  |                        | luding microhabitats   |
| Teaching Readir                        | ng: Inference, Vocabulary, P                    | rediction.      |  | iate standard units to estima<br>ection (m/cm); mass (kg/g); te |                                  |                        | obtain their food from   |
| Gramm                                  | 60 second reads.<br>ar, Punctuation and Spellin | a.              | <b>o</b> · <b>o</b> ,                      | t appropriate unit, using ruler                                 |                                  | simple food chain, a   | als, using the idea of a<br>nd identify and name<br>urces of food. |
| Common except                          |   | <u>5·</u>       | <ul> <li>Compare and order leng</li> </ul> | ths, mass, volume/capacity a                                    | nd record the results using      | unrerent soc           |  |
|  | at the end of words.                            |                 | >, < and =.                                |   |                                  |                        |  |
| Homophones.                            |   |                 | Reason mathematically I                    | by following a line of enquiry,                                 | , conjecturing relationships     |                        |  |
| <ul> <li>'o' as an 'u' sour</li> </ul> | nd.   |                 | and generalisations, and                   | l developing an argument, jus                                   | stification or proof using       |                        |  |
|  | ncepts that pupils need to secu                 |                 | mathematical language.                     |   |                                  |                        |  |
|  | ull stops, finger spaces, exclam                | ation, question |  | pplying their mathematics to                                    |                                  |                        |  |
| marks.                                 |   |                 | •  | ith increasing sophistication,                                  |                                  |                        |  |
| Geography Design                       | and Technology N                                | Лusic           | PE   | f simpler steps and perseverin<br>MFL                           | Computing                        | PSHE                   | RE   |
| Field work and map                     | Perfect Puppets                                 | Charanga        | Personal Challenges                        | Greetings   | Programming B –                  | Living in the wider    | Judaism  |
| skills - Exploring our                 | Generate and evaluate                           | Our Big Concer  | -  | Days of the week  | Programming quizzes              | world.                 | Why is the Torah such  |
| local area                             | ideas and products.                             |                 | their performances                         | Saying please French  |                                  | Chn will learn that    | a joy for the Jewish   |
|  | Design and make a                               |                 | with previous ones and                     | playground games.   |                                  | money comes from       | community?   |
|  | puppet based on their                           |                 | demonstrate                                | Rhymes and simple   |                                  | different sources and  | ,  |
|  | own ideas.                                      |                 | improvement to                             | stories Grammar -   |                                  | can be used for        |  |
|  |   |                 | achieve their personal                     | Consolidate use of  |                                  | different purposes,    |  |
|  |   |                 | best in these areas:                       | la/le and un/une  |                                  | including the concepts |  |
|  |   |                 |  |   |                                  | of spending and        |  |
|  |   |                 | Speed bounce,                              |   |                                  | saving.                |  |
|  |   |                 | standing long jump,                        |   |                                  |                        |  |
|  |   |                 | alternate hand throw,                      |   |                                  |                        |  |
|  |   |                 | zig zag agility, stork                     |   |                                  |                        |  |
|  |   |                 | balance, distance run.                     |   |                                  |                        |  |
|  |   |                 |  |   |                                  |                        |  |
|  |   |                 | Athletics                                  |   |                                  |                        |  |
|  |   |                 | Sports day practise on                     |   |                                  |                        |  |
|  |   |                 | field of all events.                       |   |                                  | 1                      |  |